

Light and Matter (Chapter 5)

Light

The section on matter in Chapter 5 was discussed earlier

Based on part of Chapter 5

- This material will be useful for understanding Chapters 6, 10, 11, 12, 13, and 14 on “Telescopes”, “Planetary Atmospheres”, “Jovian planet systems”, “Remnants of ice and rock”, “Extrasolar planets”, and “The Sun: Our Star”
- Chapter 4 on “Momentum, energy, and matter” will be useful for understanding this chapter

Goals for Learning

- How do light and matter interact?
- Does light behave like a wave or a particle?
- How do energy levels affect the light emitted or absorbed by atoms?
- What is thermal radiation? (next class)
- What is the Doppler shift? (next class)

Universe = Matter and Energy

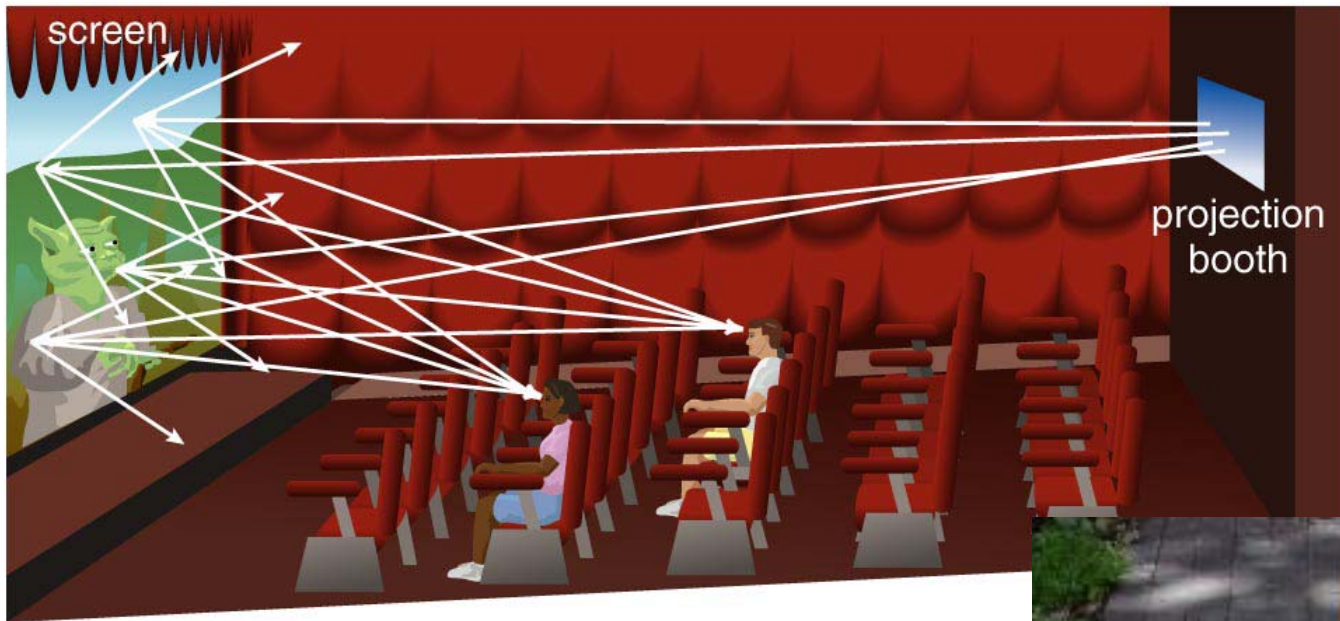
- Matter = stuff, things, objects
- Energy = kinetic, radiative, potential
 - kinetic = energy of moving stuff
 - potential = energy stored within stuff
 - radiative = energy that has no connection to stuff
- Light carries radiative energy, light is radiative energy

How do light and matter interact?

- Light bulb
- Window
- Table
- Laser
- Clothes
- Ocean
- Air

How do light and matter interact?

- Emission. The filament of a light-bulb emits light.
- Absorption. A brick wall absorbs light.
- Transmission. Glass in a window allows light to pass through undisturbed.
- Reflection/Scattering. Light can bounce off things, changing its direction
 - Scattering. Light bounces off in all directions
 - Reflection. Light bounces off in one direction



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Scattering

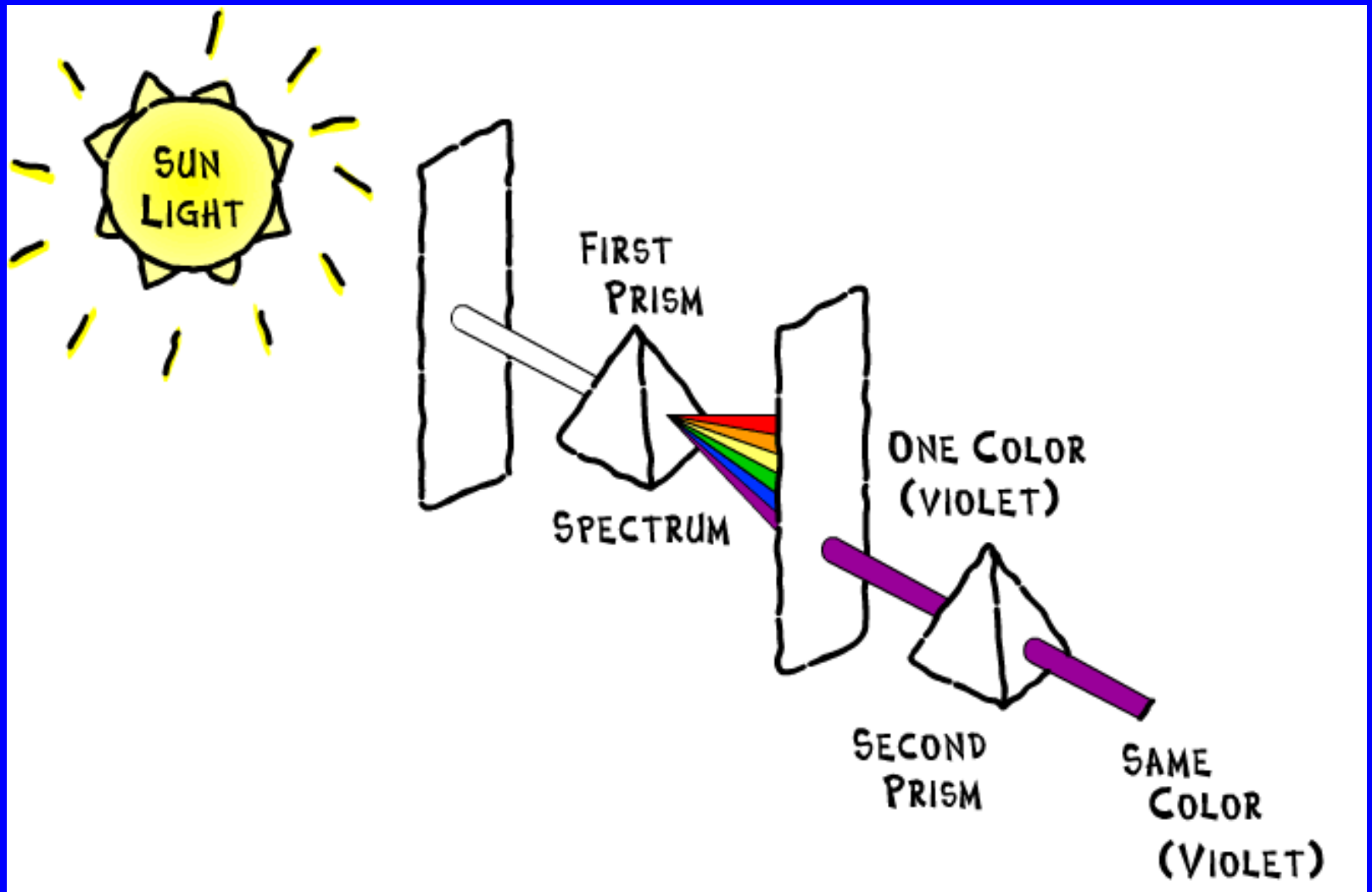
Reflection



Colour

- A single beam of light can be split into a rainbow of colours





Colour is a property of light, not of the prism

How to recombine colours back into a light ray

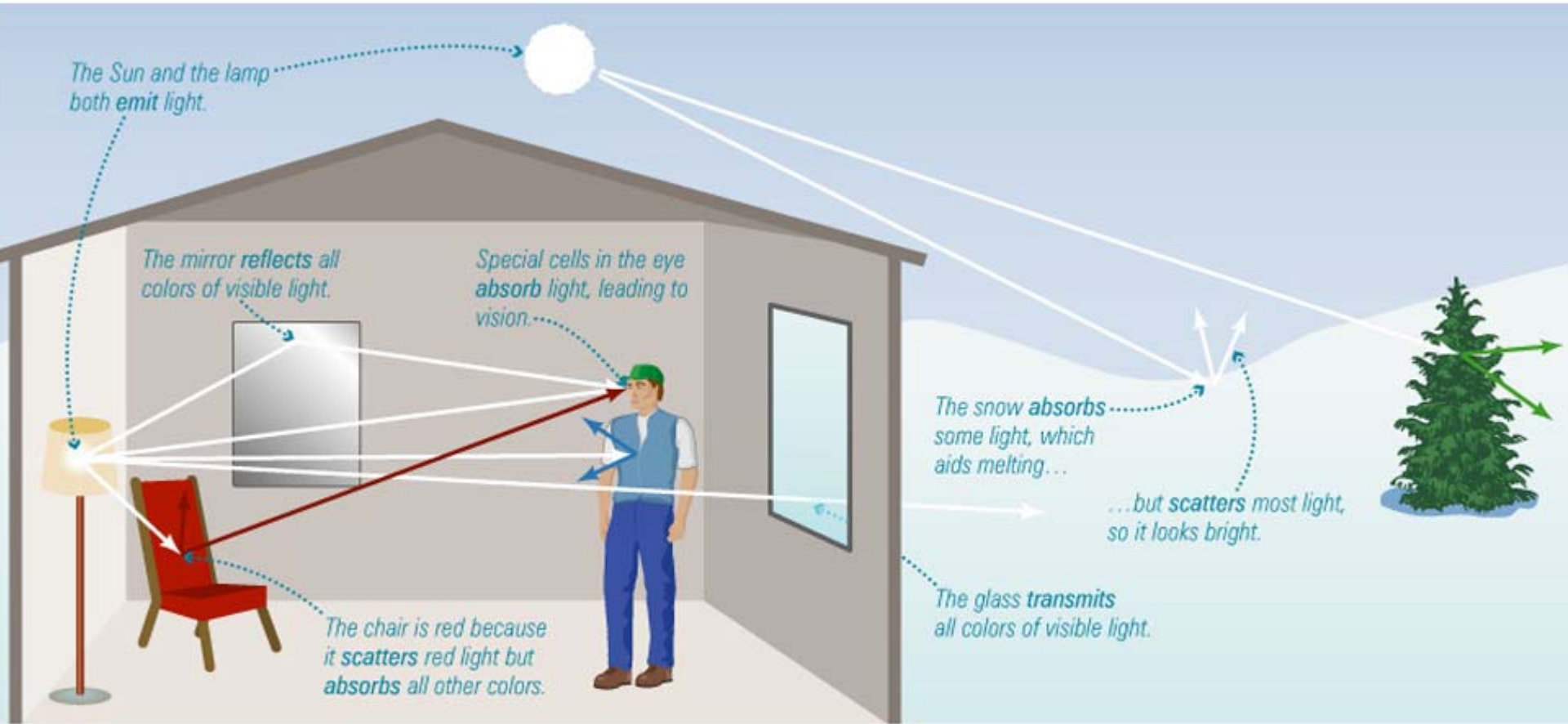
Beam of
Sunlight

The first prism split the light ray
into its component colours

The spectrum emerges, separated
into seven colours

The second prism recombines
all the colours back into one
single light ray

What makes red light different from green light?
Answer coming soon



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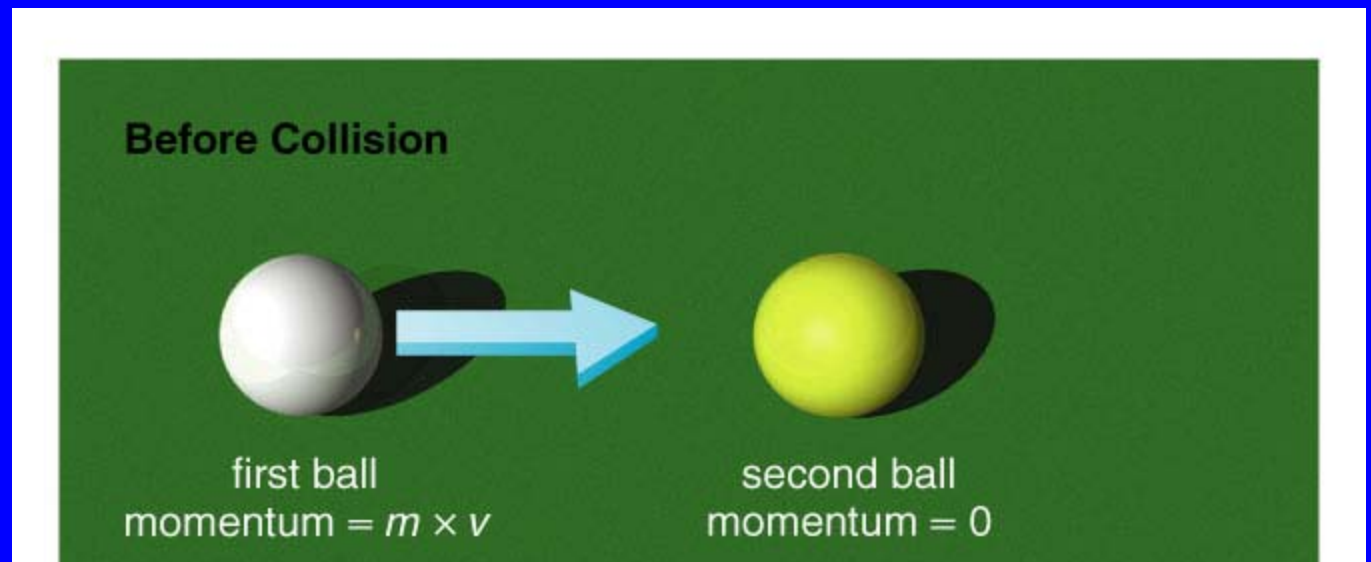
What does a red piece of glass do to red light? to green light?
 What does a green tree do to green light? to red light?

What is light?

- All matter is made of particles. Particles have a mass and a size, you can picture them easily
- Light is different.
 - Light has some properties of a wave
 - Light has some properties of a particle

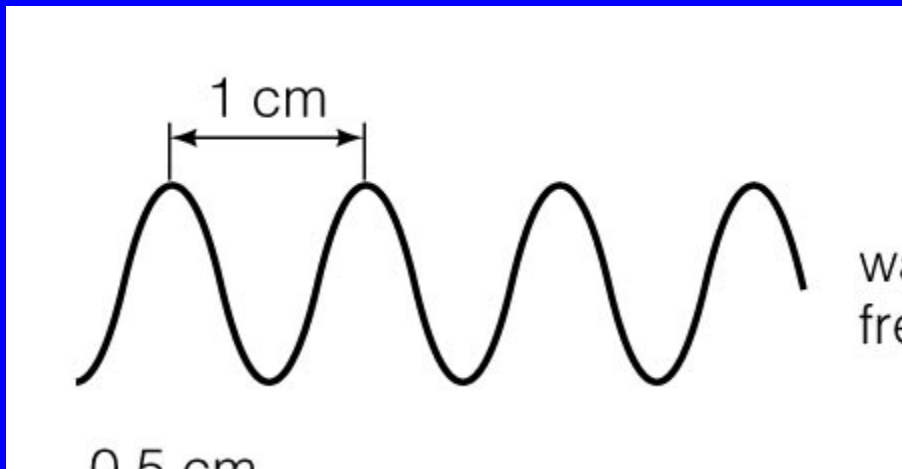
What are Particles?

- Particles have well-defined positions
- You can have one, two, or three particles; you can't have 1.5 particles
- Particles have boundaries or edges



What are Waves?

- Waves are patterns
- Waves don't have fixed boundaries/edges
- Wave don't come in "packages", so you can't count 1, 2, or 3 waves
- Waves have a wavelength, frequency, and speed



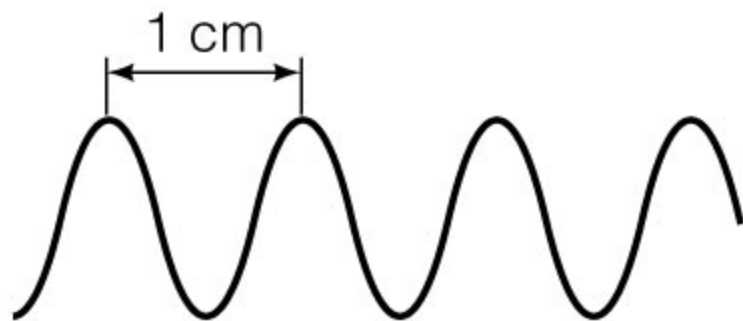
Animation of a wave in Windows Media Player

Light = Wave and Particle

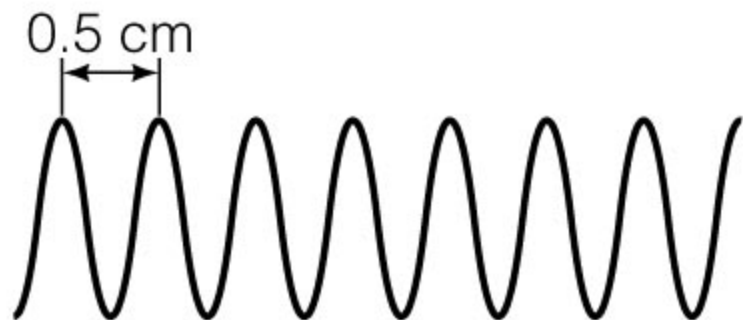
- Light comes in isolated packages called photons
 - Each package has a wavelength, frequency, and speed
- You don't get half-photons
- What is waving up and down as a package of light travels past?
 - Tiny electric forces that can exist even in empty space
- Sound waves can't travel without air molecules, water waves can't travel without water molecules, but light doesn't need any molecules

Speed of Light

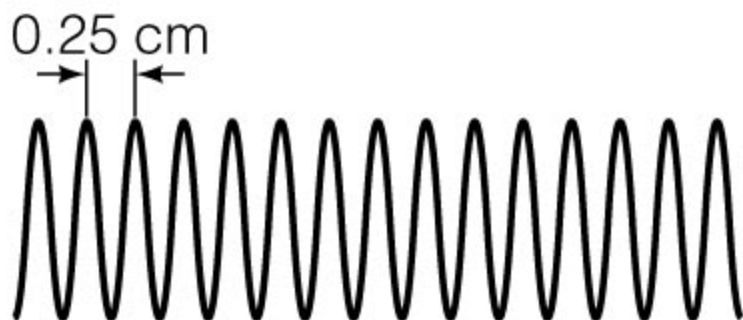
- Speed = Wavelength x Frequency
m/s m 1/s or Hz
- All light travels with the same speed, often called $c = 3 \times 10^8$ m/s
- Long wavelength, small frequency
- Short wavelength, large frequency



wavelength = 1 cm,
frequency = 30 Ghz



wavelength = $\frac{1}{2}$ cm,
frequency = 2×30 Ghz = 60 Ghz



wavelength = $\frac{1}{4}$ cm,
frequency = 4×30 Ghz = 120 Ghz

Red and Green Light

- These different colours have different frequencies and different wavelengths



What lies beyond the red and purple edges of this rainbow?

Beyond the Rainbow

- Red light = 700 nm, violet = 400 nm
- Does nature only create light with wavelengths in this range?
- Or do our eyes only see light with wavelengths in this range?

Radio

10^4 10^2

Microwave

1

Infrared

10^{-2}

Visible

10^{-5}

Ultraviolet

10^{-6}

X-ray

10^{-8}

Gamma Ray

10^{-10} 10^{-12}

Wavelength in centimeters

About the size of...



Buildings



Humans



Honey Bee



Pinhead



Protozoans



Molecules

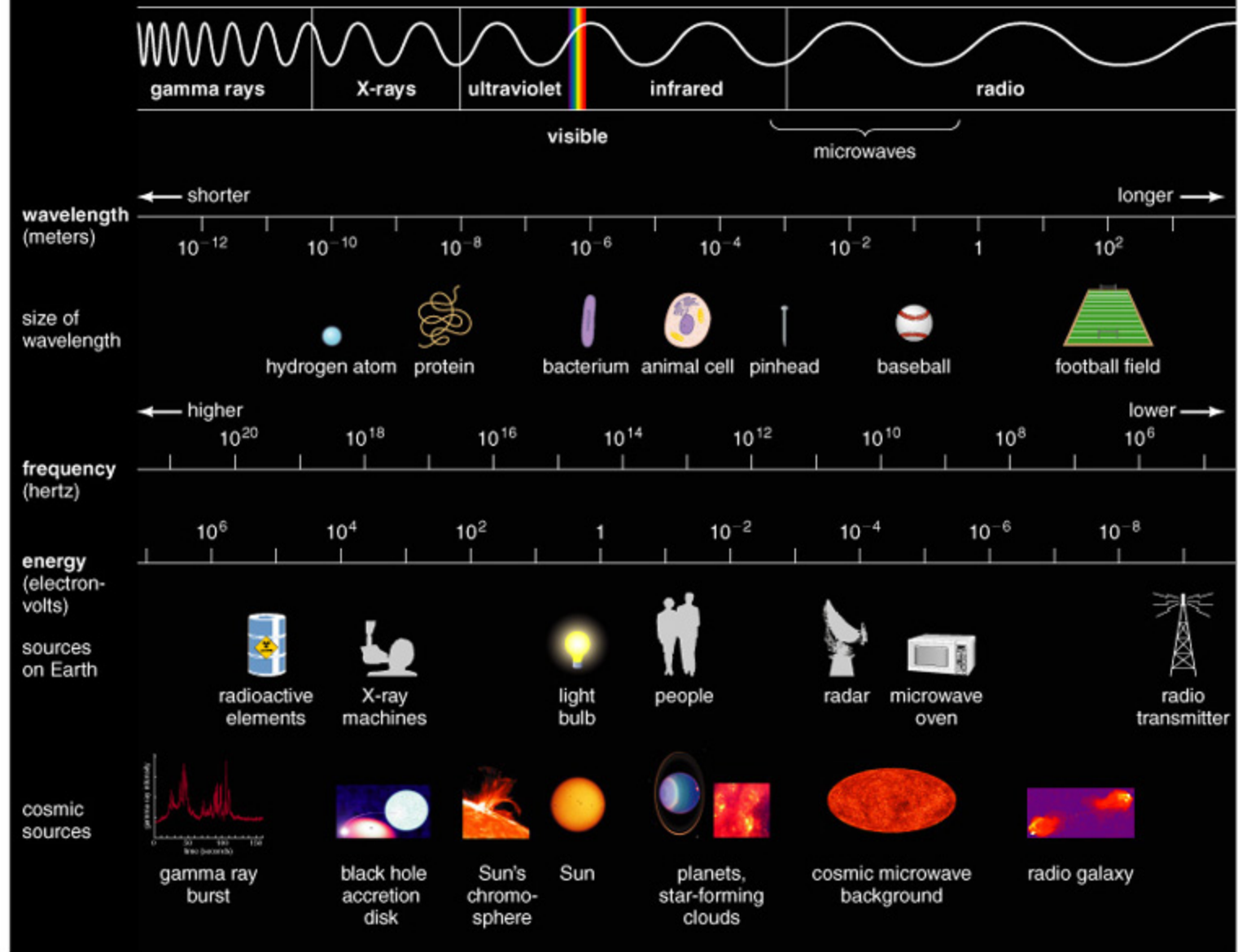


Atoms

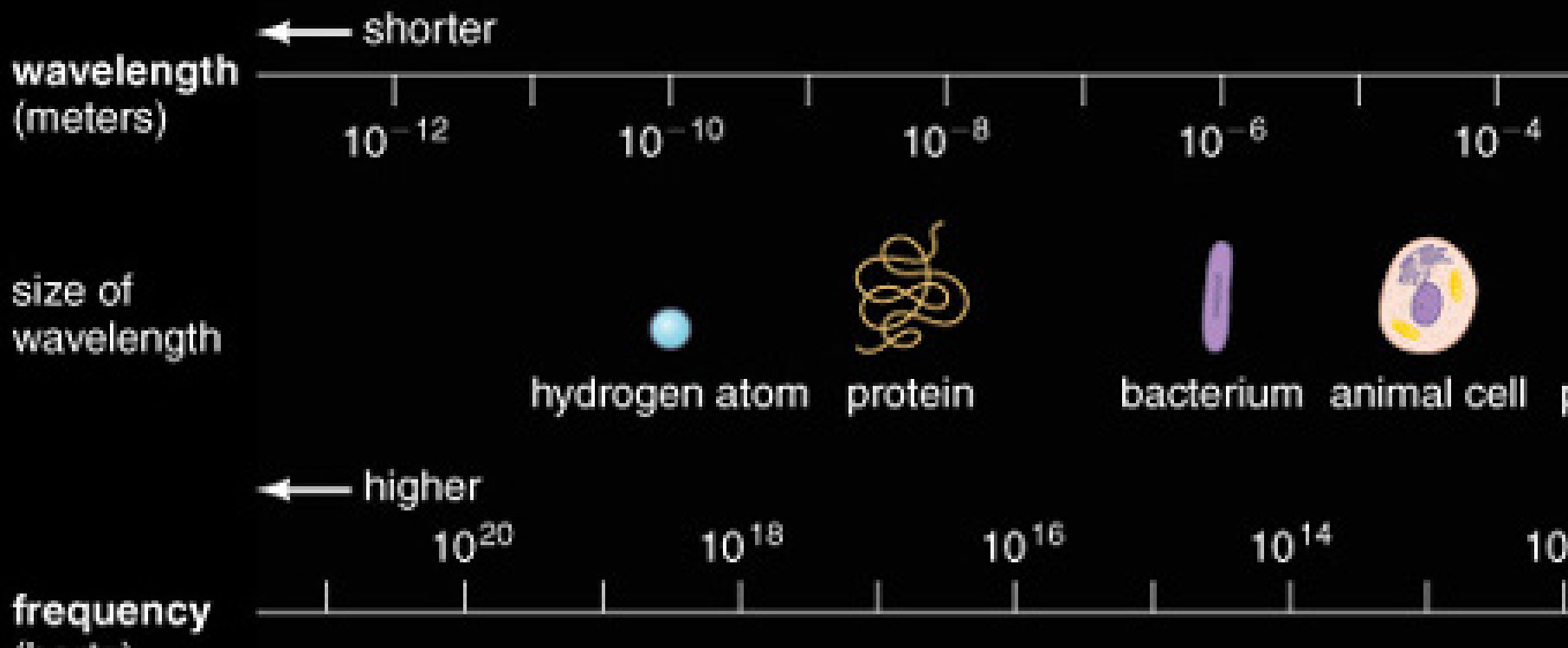
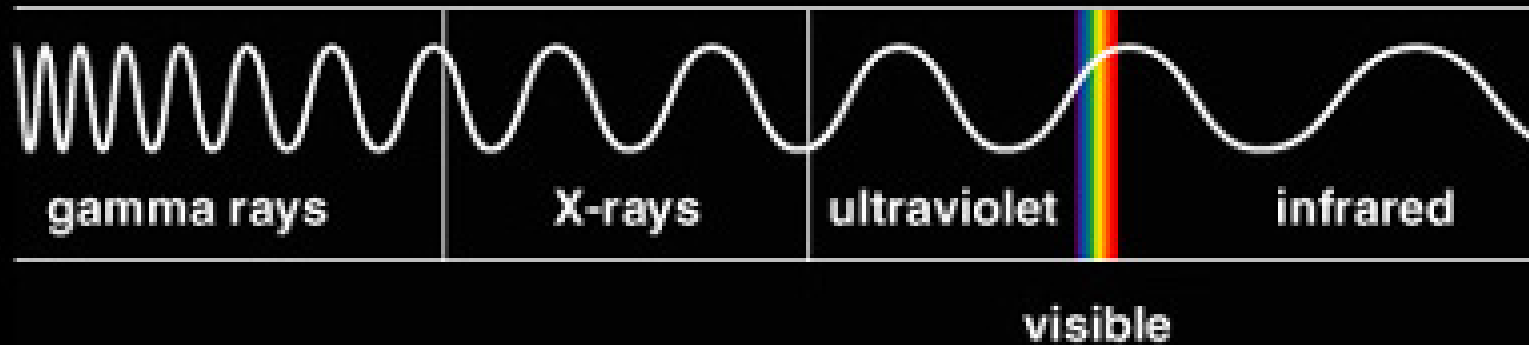


Atomic Nuclei

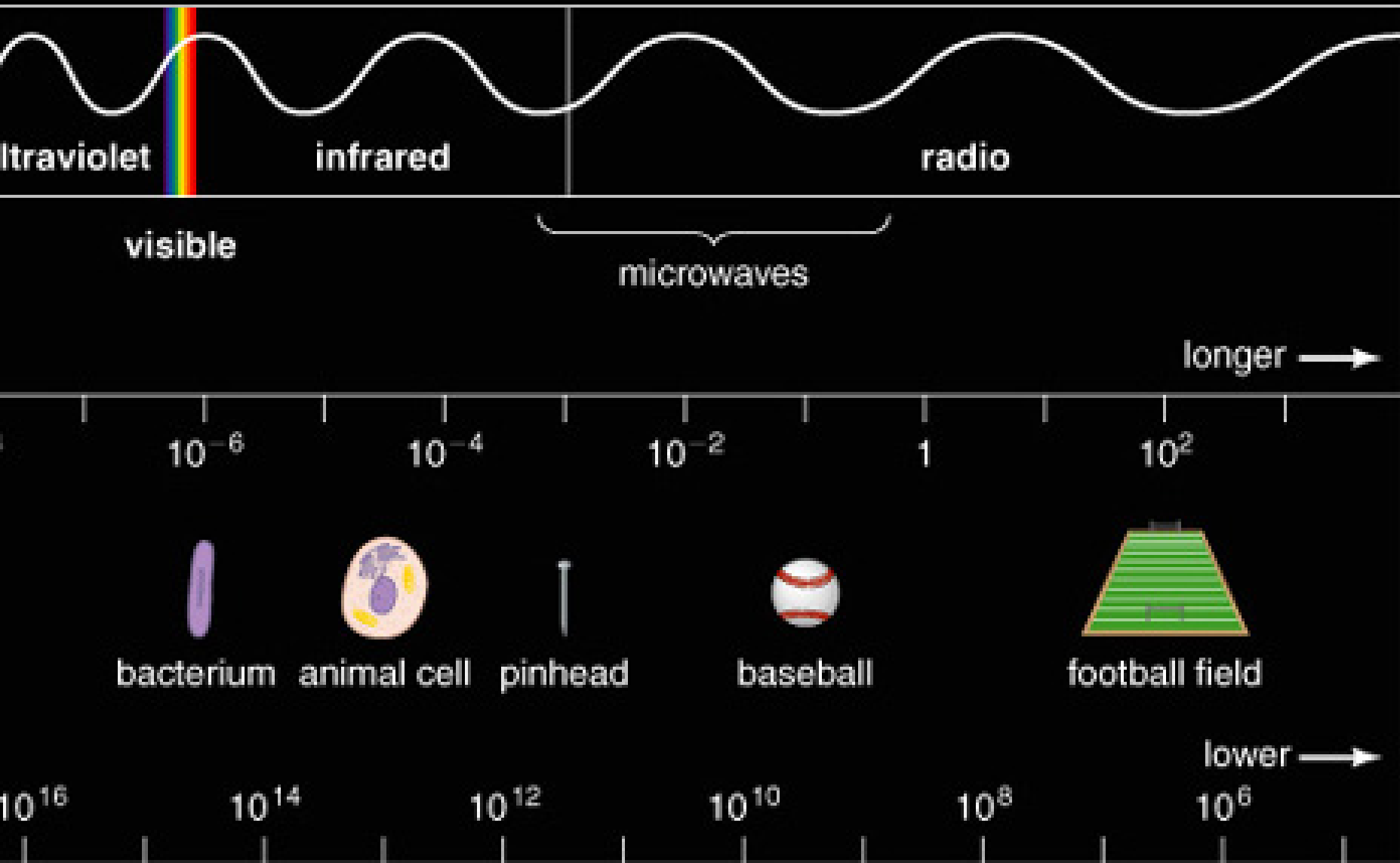
The Electromagnetic Spectrum



The Electromagnetic Spectrum



The Electromagnetic Spectrum



wavelength

hydrogen atom

protein

bacterium

animal cell

← higher

10^{20}

10^{18}

10^{16}

10^{14}

10^{12}

frequency
(hertz)

10^6

10^4

10^2

1

10^{-2}

energy
(electron-volts)

sources
on Earth



radioactive
elements



X-ray
machines

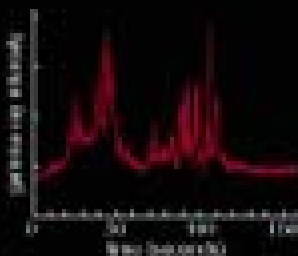


light
bulb

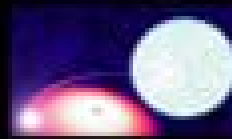


people

cosmic
sources



gamma ray
burst



black hole
accretion



Sun's
chromo-



Sun



planets,
star-formin

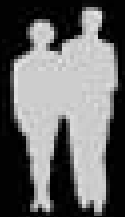
bacterium animal cell pinhead

baseball

football field



light bulb



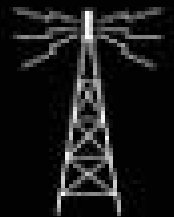
people



radar



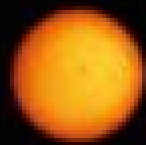
microwave oven



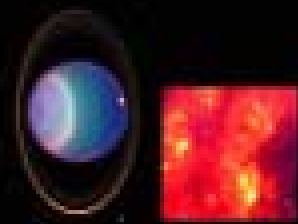
radio transmitter



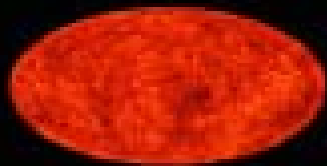
Sun's chromosphere



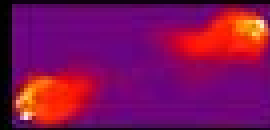
Sun



planets, star-forming clouds



cosmic microwave background



radio galaxy

Energy of Light

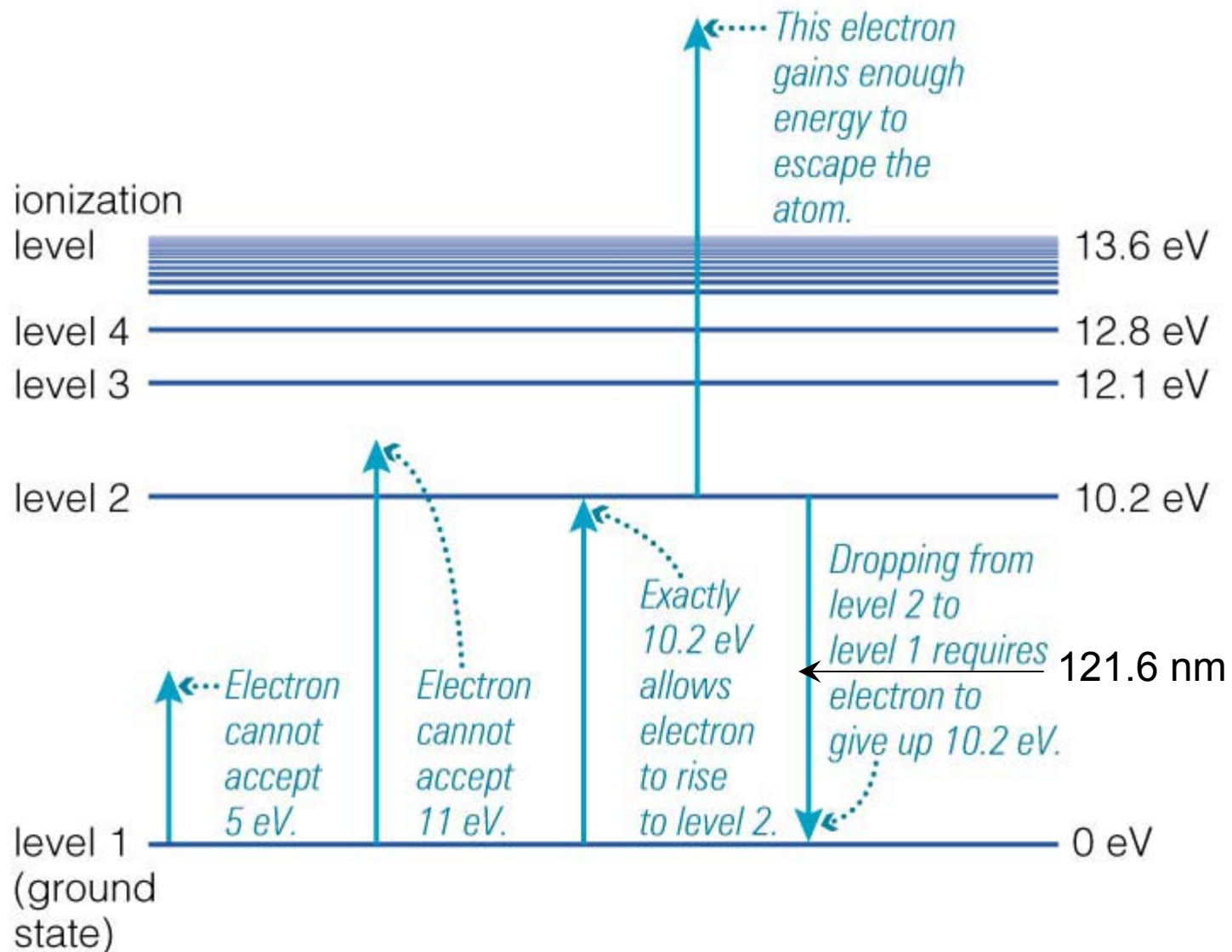
- Each package of light, or photon, has energy $E = h \times f$
- $h = \text{Planck's constant} = 6.63 \times 10^{-34} \text{ J s}$
- Units of h are J s or J / Hz
- 100 low energy photons are not the same as 1 high energy photon

How do light and matter interact?

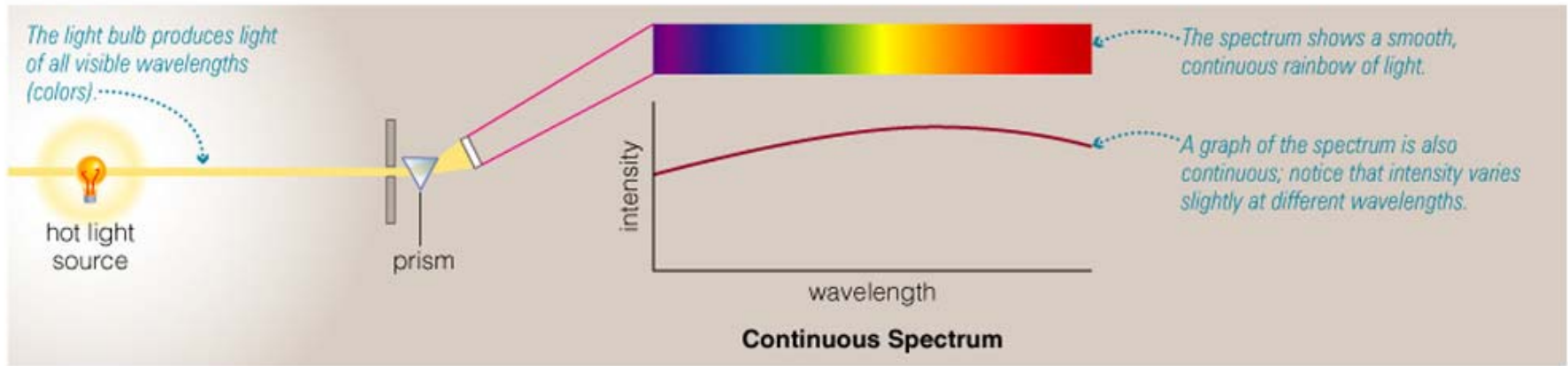
- Brick wall and visible/radio waves
- Skin and UV/visible light
- Flesh/bone and X-rays

- Does a light-bulb emit gamma rays?
visible light? radio waves?

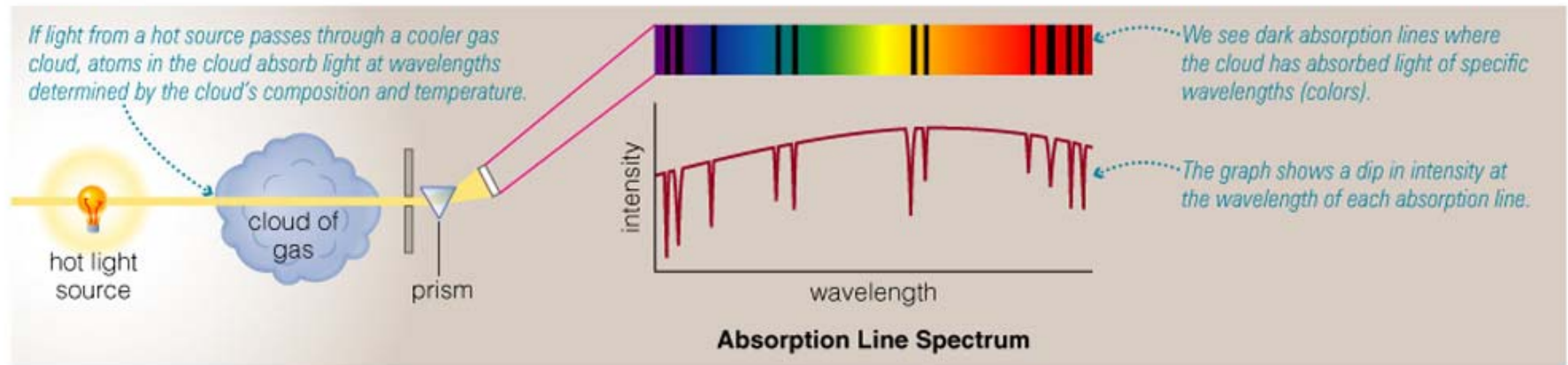
- Absorption, emission, transmission,
reflection/scattering



What if we shine light of all wavelengths on hydrogen atoms?

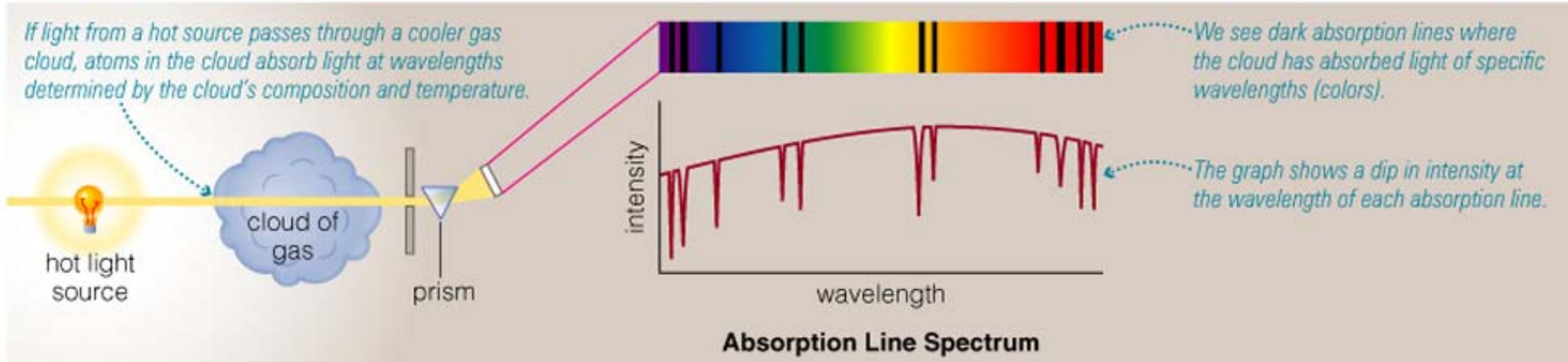


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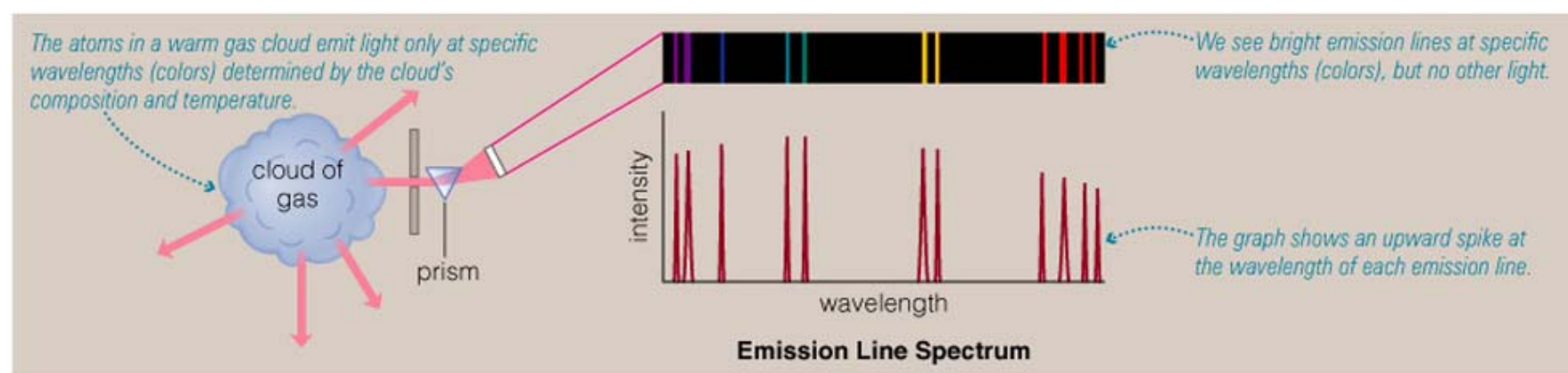


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Interactive Figure 5.14



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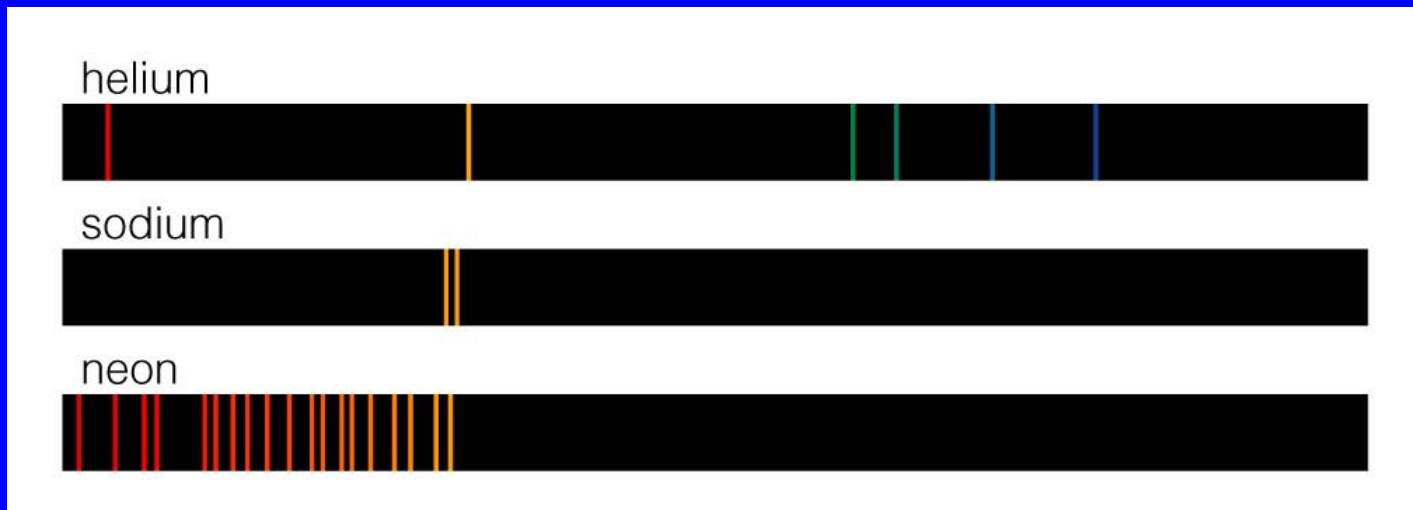


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A spectrum is like a fingerprint

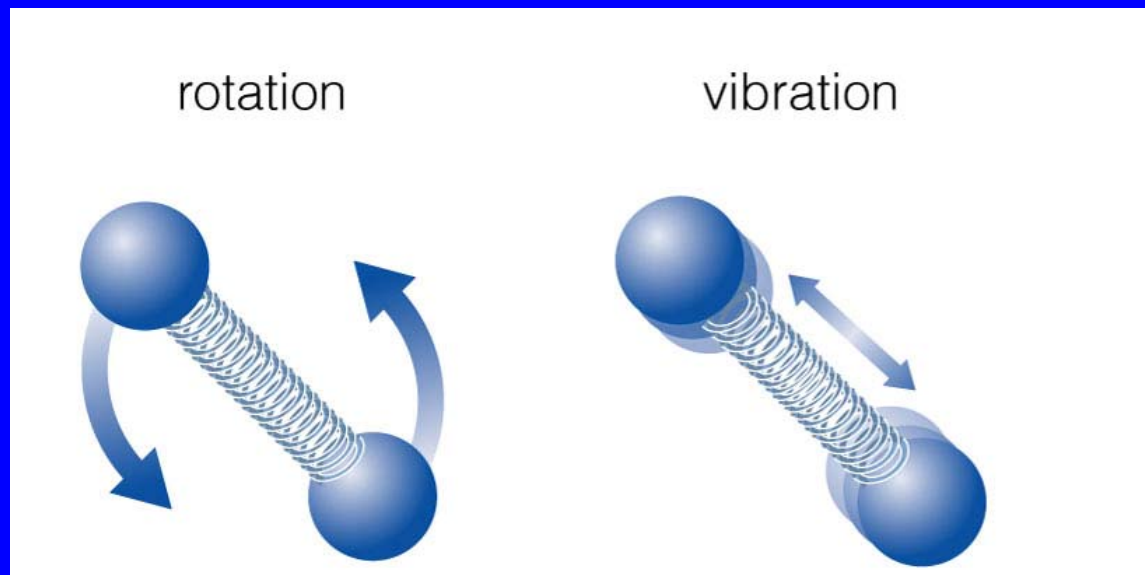
Emission and Absorption Spectra

- Fewer electrons, fewer lines on a spectrum
- Changing the energy levels of electrons often corresponds to visible or UV light
- A unique fingerprint for a gas
- What about a mixture of gases?



Spectrum for Molecules

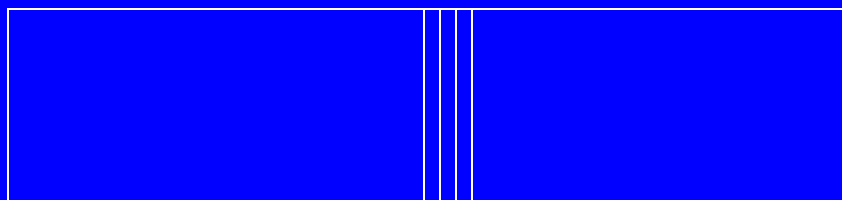
- Atoms can store energy in the potential energy of their electrons
- So do molecules, but they can also store energy associated with vibration or rotation



Spectrum for Molecules

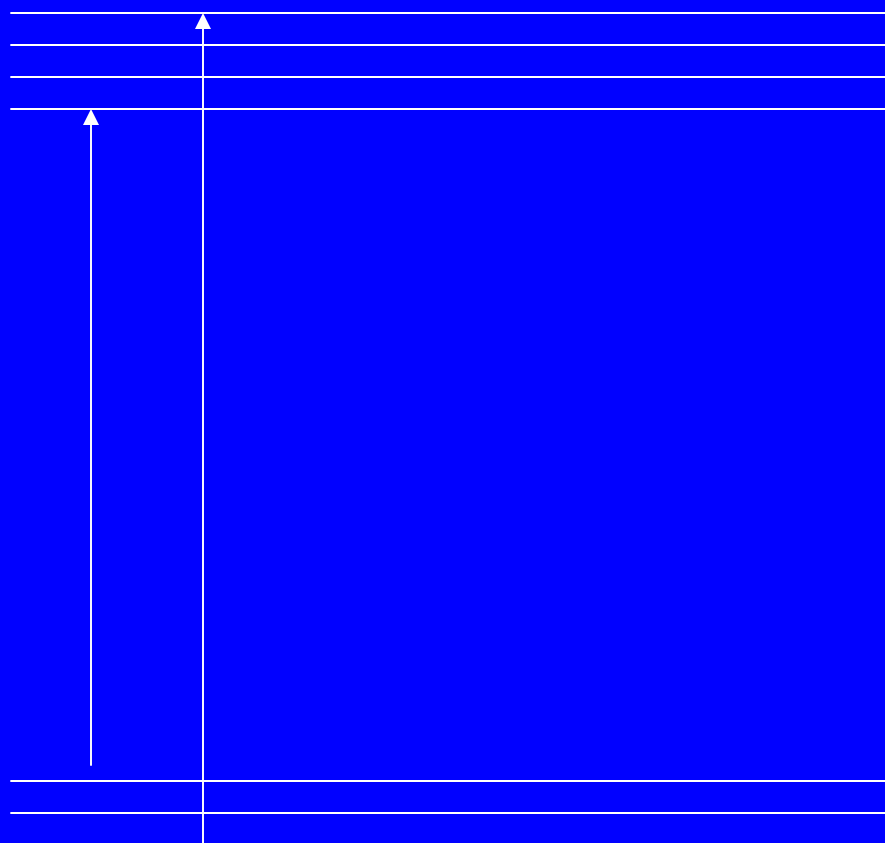
- The energy of rotation or vibration is also quantized in fixed levels, but steps between levels are smaller than steps between electron energy levels
- Can absorb low-energy photons (IR). Change rotation/vibration state of molecule without changing electron energy level

Energy



Where an atom would have a single line, a molecule has a group of lines

Energy ---->



Electron energy level 2 with several levels of rotational energy

Electron energy level 1 with several levels of rotational energy

Goals for Learning

- How do light and matter interact?
- Does light behave like a wave or a particle?
- How do energy levels affect the light emitted or absorbed by atoms?
- What is thermal radiation? (next class)
- What is the Doppler shift? (next class)

Goals for Learning

- How do light and matter interact?
 - Emission
 - Absorption
 - Transmission
 - Reflection/Scattering

Goals for Learning

- Does light behave like a wave or a particle?
 - Yes, light does behave like a wave or a particle
 - Light comes in isolated packages called photons. Each package has a wavelength, frequency, and speed.
 - Electric forces fluctuate like the water level on a disturbed pond as light propagates, which gives light some of the properties of a wave

Goals for Learning

- How do energy levels affect the light emitted or absorbed by atoms?
 - Atoms can only absorb a photon if the photon's energy matches the difference between two energy levels in the atom
 - Atoms only emit photons whose energy matches the difference between two energy levels in the atom

Goals for Learning

- How do light and matter interact?
- Does light behave like a wave or a particle?
- How do energy levels affect the light emitted or absorbed by atoms?
- What is thermal radiation? (next class)
- What is the Doppler shift? (next class)

Liquids and Solids

- Atoms don't interact in gases, but they interact a lot in liquids and solids.
- When atoms interact, their energy levels get distorted and spread out
- Liquids and solids don't have as distinctive spectra (fingerprint) as gases do

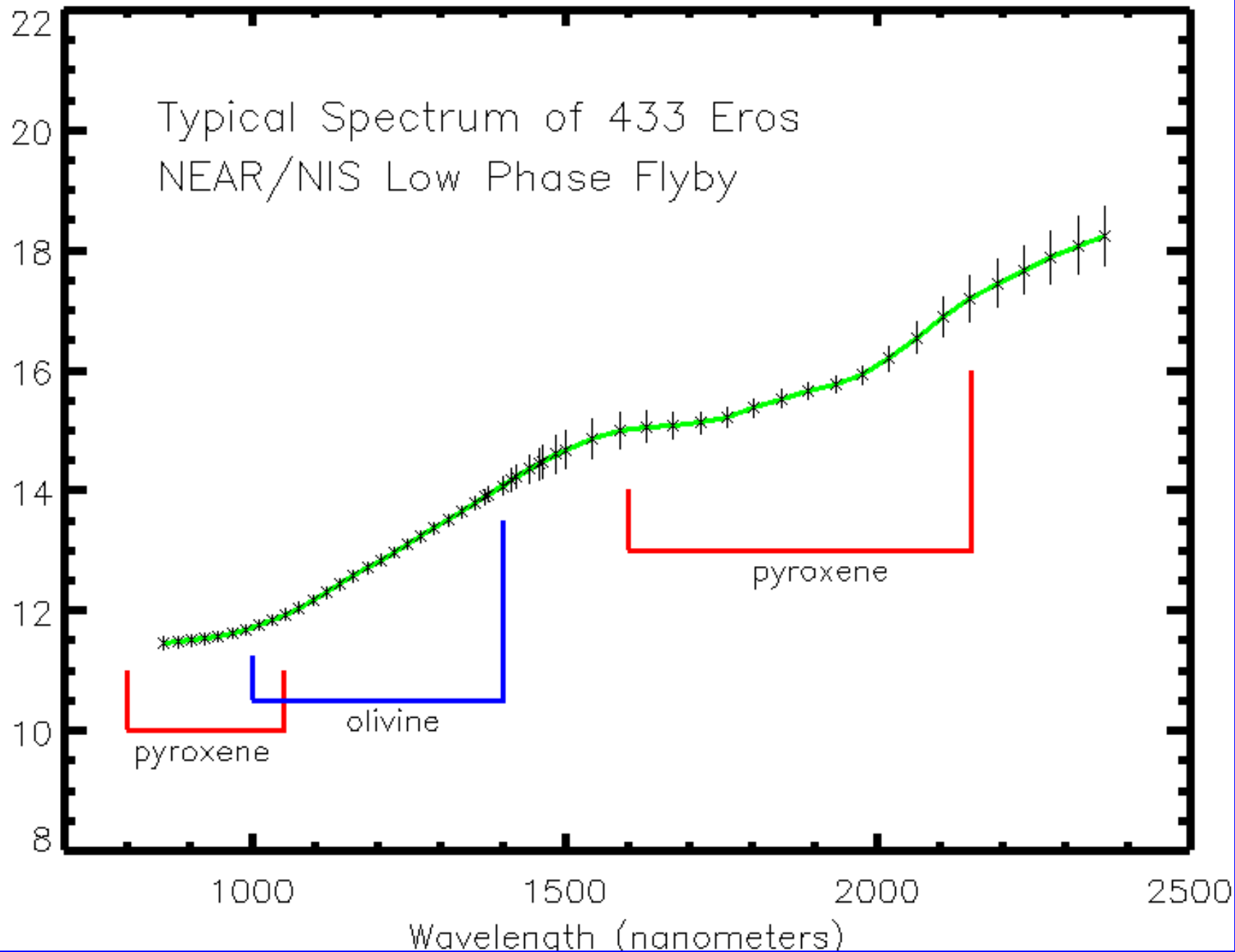


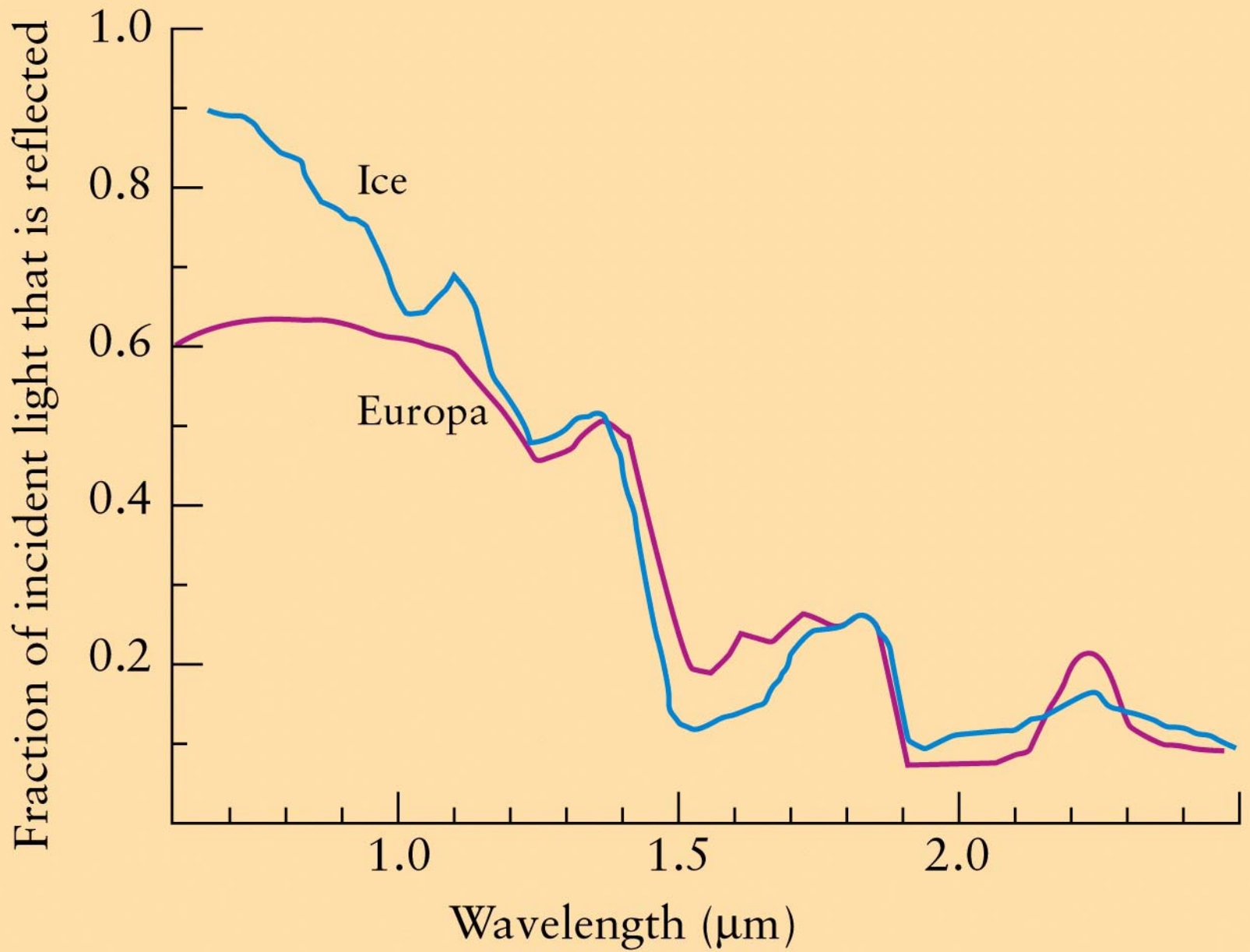
More Liquids and Solids

- Photons passing through a gas have very few interactions with the atoms in the gas
- Photons passing through a liquid/solid interact with lots of atoms as they bounce around
 - The interactions become more complex
- Reflectance spectrum, not emission or absorption spectrum, is most common for liquids and solids

Typical Spectrum of 433 Eros
NEAR/NIS Low Phase Flyby

% Reflected Sunlight





Spectrum -> Composition

- Spectra of moons, asteroids, and planets are the main way scientists determine what minerals are present on their surface
- Interpreting spectra is not easy or certain. Arguments are common.

Spectra summary (so far)

- Emission and absorption spectra are useful for gases (atmospheres). Features are narrow lines for atoms, wider bands for molecules.
- Reflectance spectra are useful for liquids/solids (surfaces). Less sunlight is reflected at wavelengths where the minerals in the surface absorb lots of light. Features are very broad, almost shapeless bands

What wavelength?

- Visible/UV = electron energy levels in atoms, useful for gases
- Infrared/microwave = rotation/vibration of molecules, useful for solid surfaces

Thermal radiation

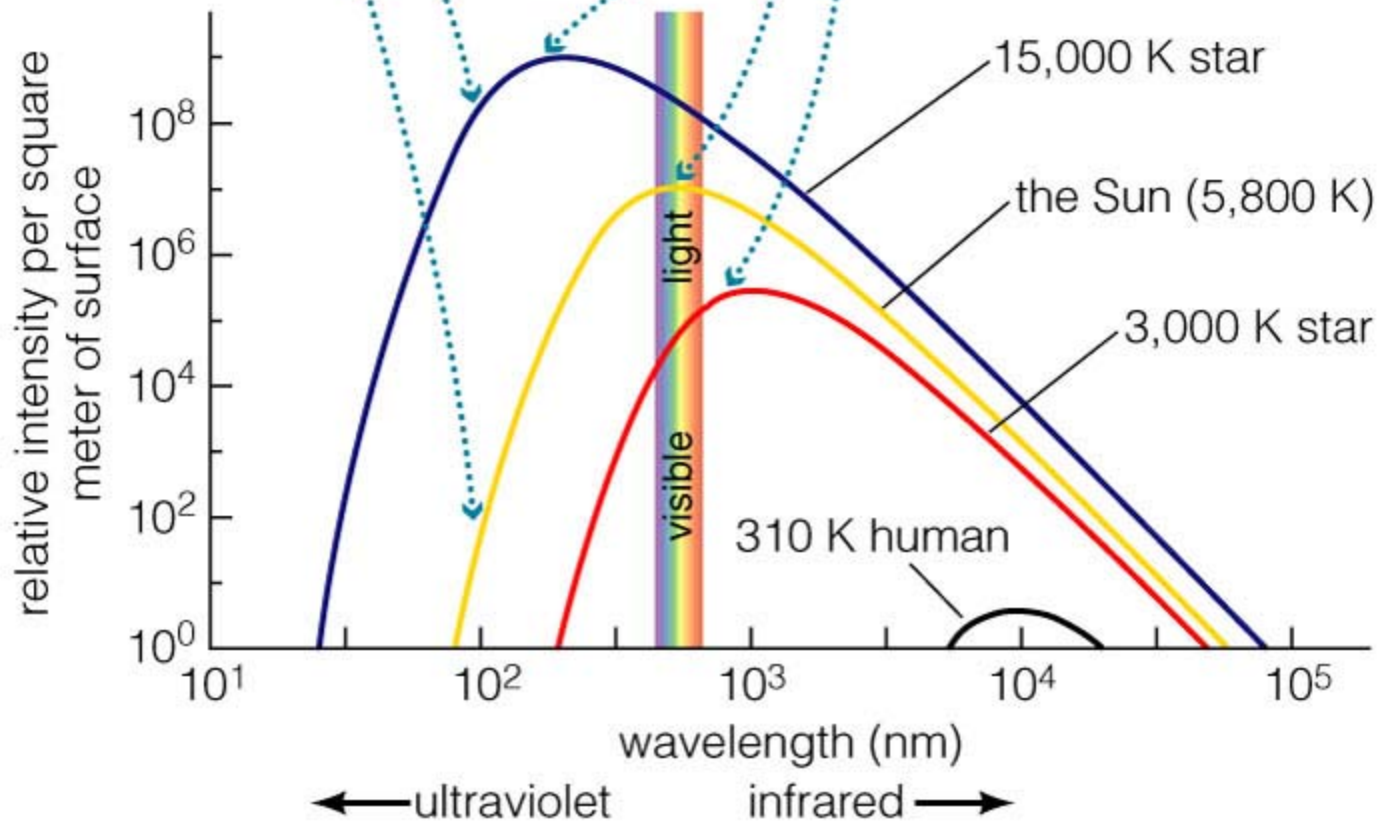
- Hot things emit light at a range of wavelengths
- This emission doesn't have narrow lines, bands, or anything like that
- This is a different topic from the absorption and later re-emission of light that we've just been talking about

Thermal Radiation

- Photons end up with energies controlled by the thermal motions of atoms in the gas/liquid/solid
- This emission spectrum has a smooth, continuous shape that is fixed by the temperature. The spectrum depends only on temperature, nothing else
- Interactive Fig 5.19

The curve for a hotter object is everywhere above the curve for a cooler object, showing that hotter objects emit more radiation per unit surface area at every wavelength.

The peak wavelength is further to the left for hotter objects, showing that hotter objects emit more of their light at shorter wavelength (high energy).



Black body spectrum

First Law of Thermal Radiation

- Total power (all wavelengths) emitted per unit area = σT^4
- σ = Stefan-Boltzmann constant = $5.67 \times 10^{-8} \text{ W / (m}^2 \text{ K}^4)$
- Temperature must be in Kelvin
- A hot object emits more power at any wavelength than a cool object does at the same wavelength

Second Law of Thermal Radiation

- Thermal emission spectra have a hump, or a peak, corresponding to the wavelength at which the most power is emitted.
- This wavelength is called λ_{\max}
- $\lambda_{\max} = 3 \text{ mm} / (T \text{ in Kelvin})$

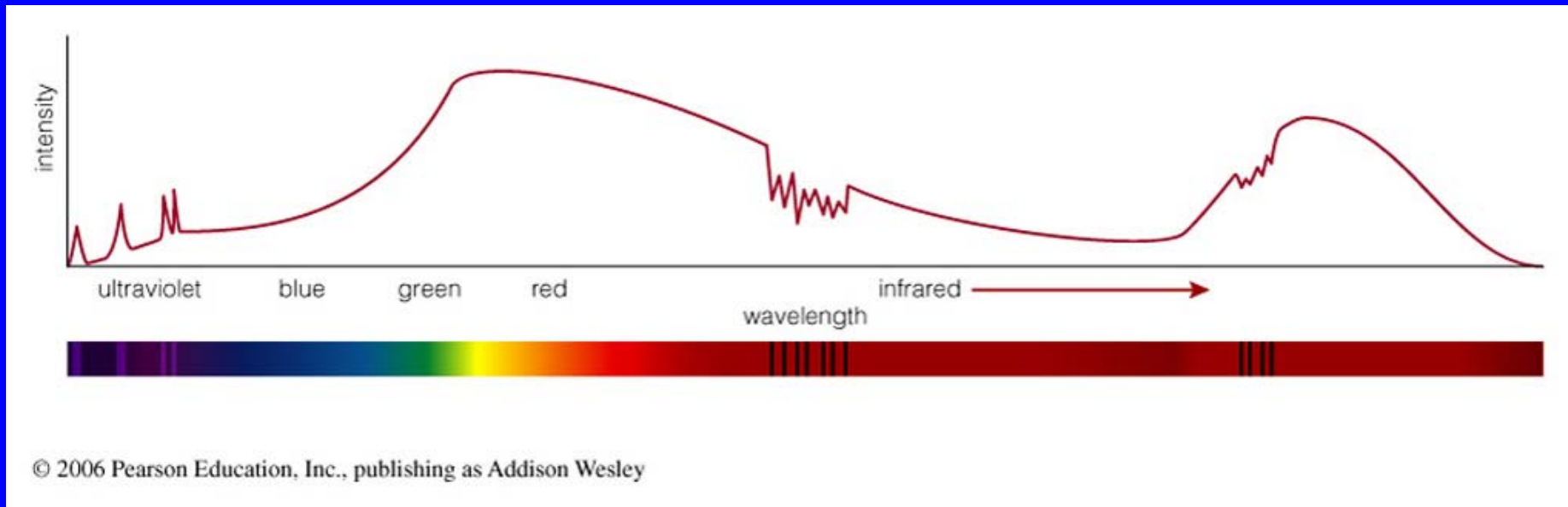
Star Colours

- Cool star, 3000K, looks red
- Sun, 5800 K, looks white
- Hot star, 15000 K, looks blue

- Humans, 300 K, $\lambda_{\max} = 0.01$ mm, don't emit any visible light
- But humans do emit infra-red light (night-vision goggles)

A real spectrum

- What is the light source? Sun
- Light goes from Sun, through planet's atmosphere to surface, back through planet's atmosphere, then through Earth's atmosphere to reach us
- This gets messy



The spectrum of Mars

UV lines are due to a hot upper atmosphere

The bulge at visible wavelengths is due to reflection of light from the Sun
(Sun = 5800 K thermal emission)

Mars reflects more red light than blue light, so it looks red

Carbon dioxide in the atmosphere causes absorption of infrared photons

Mars emits thermal emission in the infrared (225 K) causing the second bulge

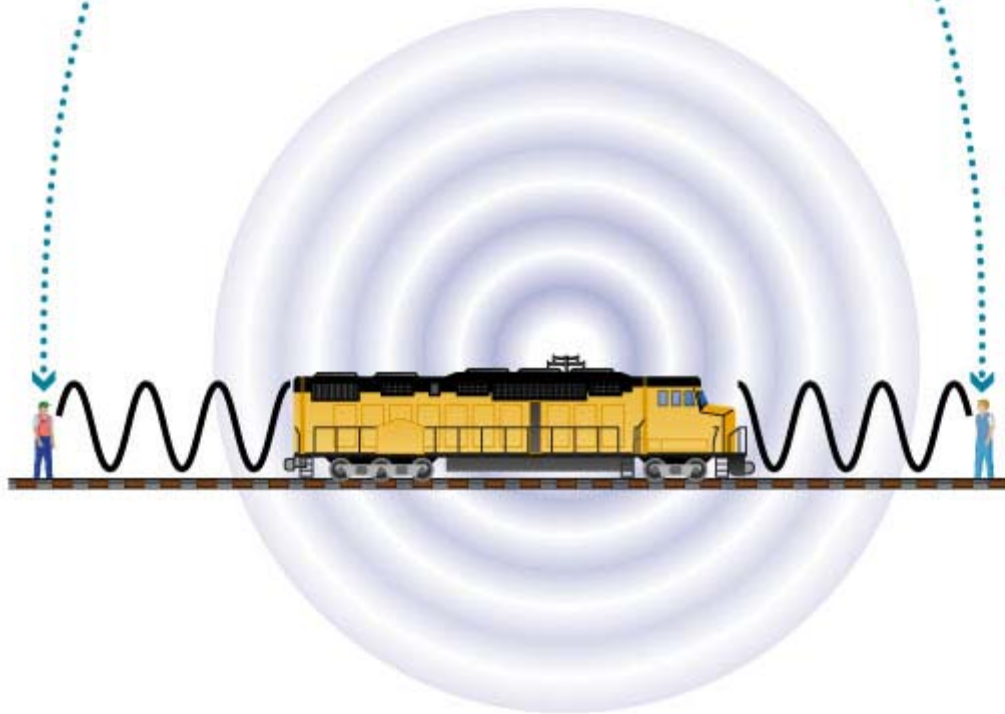
Doppler Shift

- Light is affected by motion of the object emitting the light
- Its wavelength (and frequency) change, but not its speed
- First an example with sound

train stationary

The pitch this person hears . . .

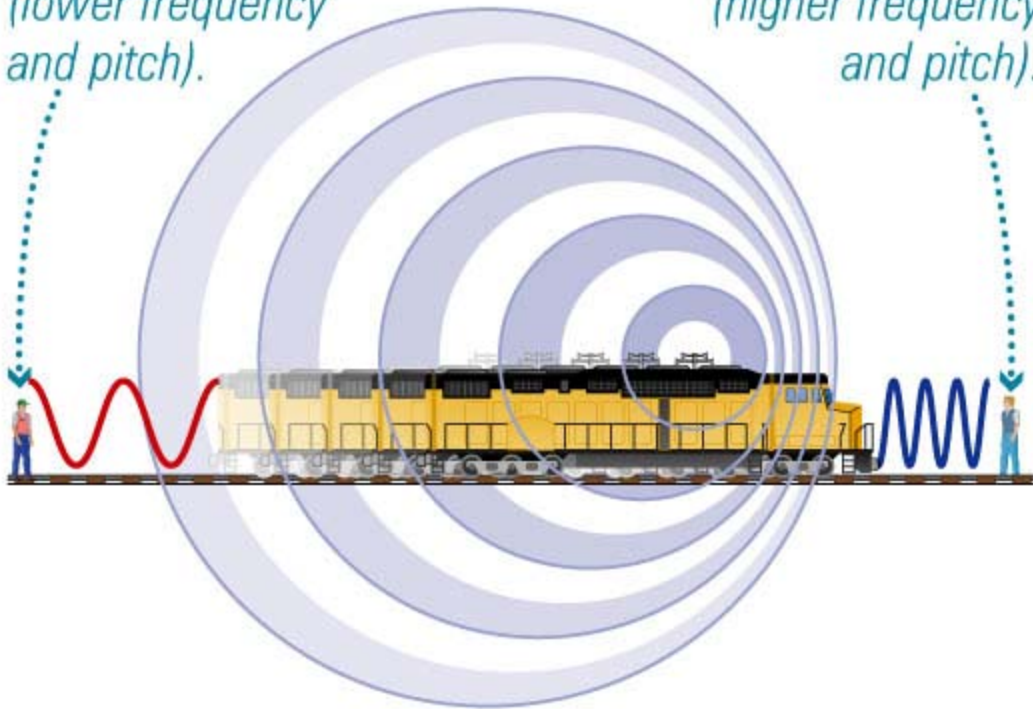
. . . is the same as the pitch this person hears.



train moving to right

*Behind the train,
sound waves stretch
to longer wavelength
(lower frequency
and pitch).*

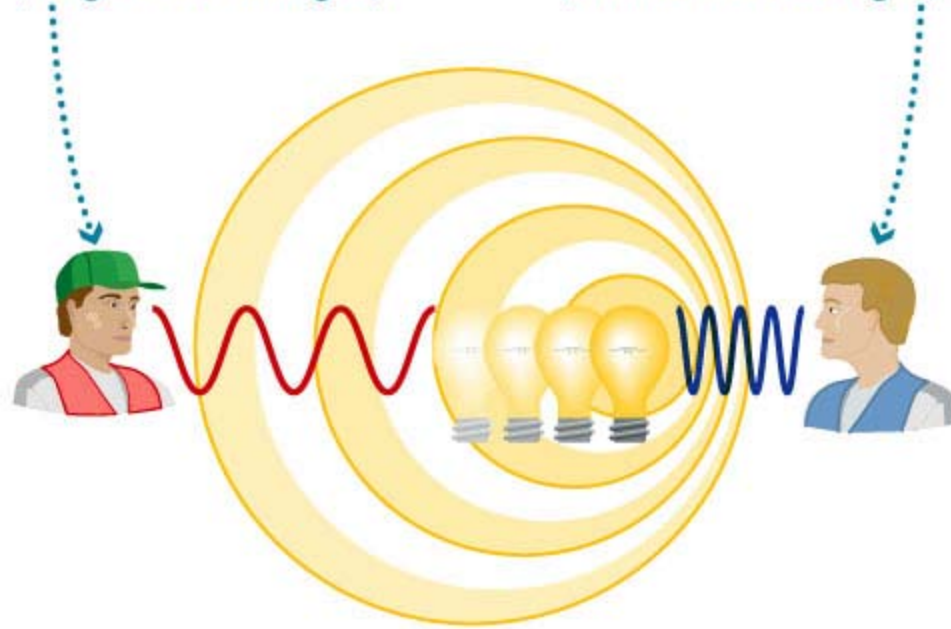
*In front of the train,
sound waves bunch up
to shorter wavelength
(higher frequency
and pitch).*



light source moving to right

The light source is moving away from this person so the light appears redder (longer wavelength).

The light source is moving toward this person so the light appears bluer (shorter wavelength).



Laboratory spectrum

Lines at rest wavelengths.



Object 1 *Lines redshifted:*

Object moving away from us.



Object 2 *Greater redshift:*

Object moving away faster than Object 1.



Object 3 *Lines blueshifted:*

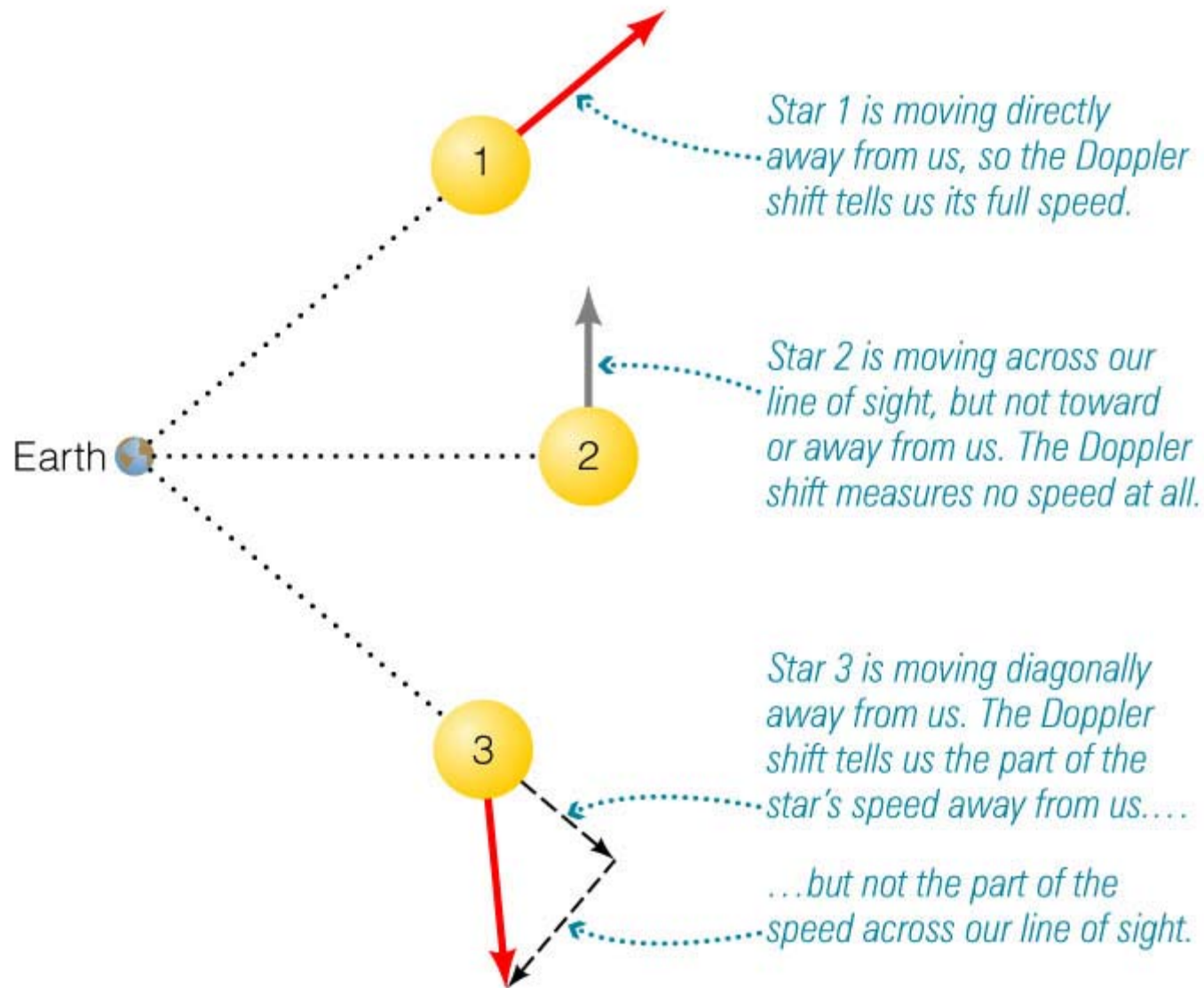
Object moving toward us.



Object 4 *Greater blueshift:*

Object moving toward us faster than Object 3.





Doppler Shift

- $v / c = (\lambda_{\text{shifted}} - \lambda_{\text{rest}}) / \lambda_{\text{rest}}$
- v = speed of emitting object
- c = speed of light
- λ_{rest} = usual wavelength of this spectral line
- λ_{shifted} = shifted wavelength of this spectral line

Doppler Shift

- Doppler shift tells astronomers how other stars are approaching the Sun or moving away from the Sun
- Also reveals the rotation of other stars and planets

Goals for Learning

- What is thermal radiation?
- What is the Doppler shift?

Goals for Learning

- What is thermal radiation?
 - The motion of molecules leads to emission over a broad range of wavelengths
 - This emission depends only on the object's temperature
 - $\lambda_{\text{max}} = 3 \text{ mm} / (T \text{ in Kelvin})$

Goals for Learning

- What is the Doppler shift?
 - The wavelength and frequency of light change if the object emitting the light is moving
 - $v / c = (\lambda_{\text{shifted}} - \lambda_{\text{rest}}) / \lambda_{\text{rest}}$

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- <http://teachart.msu.edu/pila/images/newton.gif>
- http://library.thinkquest.org/C001377/prism_combine.jpg
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